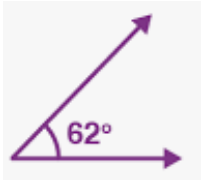
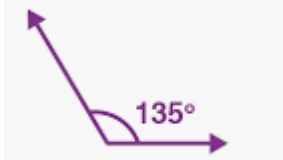
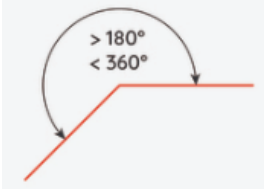
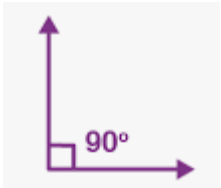
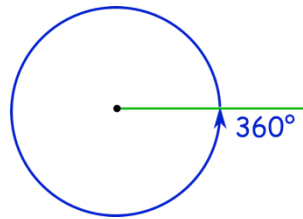


acute angle	An angle that measures Greater than 0° but less than 90°  A diagram showing an acute angle. Two rays meet at a vertex. One ray is horizontal and points to the right. The other ray points up and to the right. An arc between the two rays is labeled 62° .
obtuse angle ob / tuse	An angle that measures Greater than 90° but less than 180°  A diagram showing an obtuse angle. Two rays meet at a vertex. One ray is horizontal and points to the right. The other ray points up and to the left. An arc between the two rays is labeled 135° .
reflex angle	An angle that measures Greater than 180° but less than 360°  A diagram showing a reflex angle. Two rays meet at a vertex. One ray is horizontal and points to the right. The other ray points down and to the left. A large arc, starting from the horizontal ray and going counter-clockwise to the other ray, is labeled $> 180^\circ$ and $< 360^\circ$.
right angle	An angle of 90°  A diagram showing a right angle. Two rays meet at a vertex. One ray is horizontal and points to the right. The other ray is vertical and points upwards. A small square symbol is at the vertex, and an arc between the rays is labeled 90° .

full turn

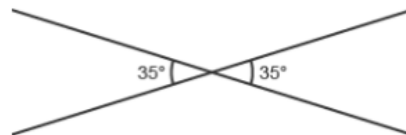
Complete rotation around a fixed point.



vertically opposite angles

Pairs of angles that are

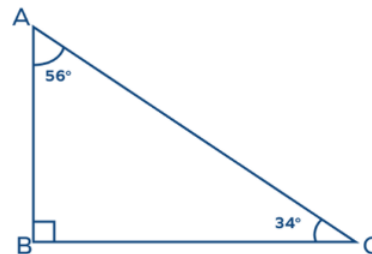
Directly opposite each other formed at the intersection of two lines.



ver / tic / al / ly

scalene triangle

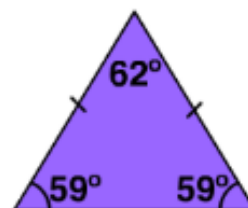
A triangle where no two sides or angles are equal.



sca / lene

isosceles triangle

A triangle with two sides and angles that are equal

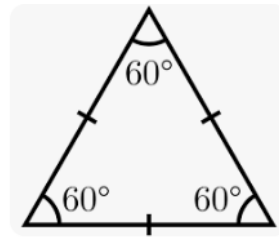


i / sos / ce / les

equilateral triangle

e / qui / lat / er / al

A triangle where **all three sides are of equal lengths**

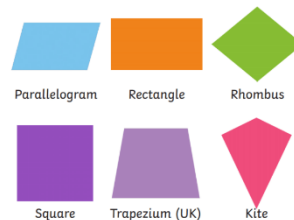


quadrilaterals

quad / ri / lat / er / als

A polygon with:

Four straight sides, corners and interior angles.

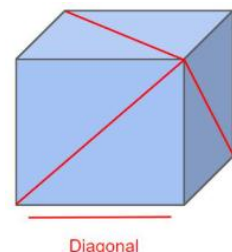


diagonal

di / ag / o / nal

Straight line segment that:

Joins two corners of a polygon but is not an edge.



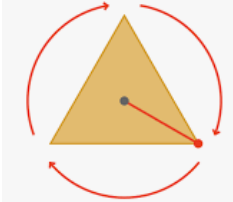
reflective symmetry

re / flec / tive sym / me / try

When a shape or pattern is reflected in a mirror line or a line of symmetry.

Reflected shape is the same size and distance from the mirror line as the original.

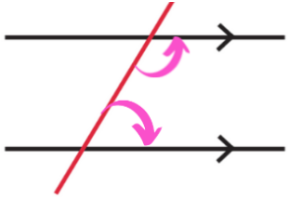


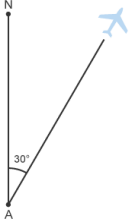
rotational symmetry ro / ta / tion / al sym / me / try	The order of rotational symmetry is: When it looks the same after rotation from its starting point. 
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polygon pol / y / gon	A flat two-dimensional (2D) shape with straight sides. A polygon can be: • Regular - equal sides and angles • Irregular – sides and angles of different lengths and angles.
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corresponding angles cor / re / spond / ing	Between a set of parallel lines Corresponding angles are in the same position on different parallel lines (form F shape). 
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alternate angles al / ter / nate	Between a set of parallel lines Alternative angles form a z shape Alternative angles are equal 
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co-interior angles co / in / te / ri / or an / gles	Between a set of parallel lines Pair of angles that lie inside the same transversal line. Add to 180°. 
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bearings	A measure of direction That is measured from the north line in a clockwise direction. Given using three digits e.g. 030° 
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Proportional Reasoning

direct proportion	As one value increases so does the other 
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inverse proportion	As one value decreases so does the other 
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Ratio

ratio	Shows how much of one thing there is compared to another. Ratios are usually written in the form a:b
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simplest form	When all the numbers in the ratio: Are divided by the same integer until there are no more common factors (other than 1). For example: 6:12 (divide both numbers by 6) 1:2
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equivalent ratio e / quiv / a / lent ra / ti / o	Have the same values of each other. To write an equivalent ratio multiply or divide each part in the ratio by the same value.
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scale	To enlarge or reduce a number, quantity or measurement by a given amount. For example, • To find 75% of a sum • To have 3 times the number of people in a room than before.
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