Curriculum Map: Computing, Year 7

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Content Declarative knowledge 'I Know'	1. Unit 1 Dig Literacywhat 'digital competence' iswhat online safety is 2. Unit 2 Programming Stylesthe basic concepts of programming like sequencing, variables and expressions, parameters, and differences between programming styles and environments e.g. visual, drag and drop and text- based programming	1. Unit 3 Flowcharts about algorithms using flowcharts as the medium 2. Unit 4 Python about text-based programming, and about using simple code for input/output/variables and decisions in Python.	1. Unit 5: Independent learning unit: Construct game makingcreate exciting game by learning a new software independently by using tutorials and peer-mentoring. 2. Unit 6 Data Representationabout data storage in Binary, and common classification of data like integers, strings etc.	1. Unit 7 Computational Thinkinghow algorithms are useful to solve real world problems and how they find a use even in nature use logical reasoning to compare the utility of alternative algorithms for the same problem 2. Unit 8 Hardware and Communication how hardware components function together to make a 'computer system' about different modes of connectivity.	1. Unit 9 Audience & Purpose: Exploring Careers in Computing/IT produce digital artefacts e.g. a slideshow on exciting trends or careers in Computing/IT, that meet the requirements of a specific Audience and Purpose. 2. Unit 10 Cyber Security about various threats to the PC and how to keep the PC safeabout problems related to from cybersecurity, various cybercrimes, and prevention measures.	Unit 11 Programming: Small Basictext-based programming with the flavour of a different language to produce exciting graphics
Skills Procedural Knowledge 'I know how to'	Unit 1be safe on the internet, use emails with attachments and what is netiquette,organise my files and foldersuse different software to produce different digital artefactsuse software and hardware to create full solutions Unit 2	Unit 3use all the shapes of a flowchart correctly, to create an algorithm to represent a real-world problem Unit 4use simple programming tools to piece together coding solutions for simple problems that can include multiple conditions	Unit 5independently learn to use new software to produce digital artefactspro-actively ask for help if requiredhelp my peers by finding out their errors and helping them debug those Unit 6 why and how computers use Binary to represent and store all types of data	Unit 7how classical Computer Science algorithms are used to efficiently solve real world problems like finding the shortest path, or doing a binary searchhow even nature uses the concept of algorithms in the form of fractals	Unit 9what types of images and colours are suitable for different age groupswhat should be the complexity of the language, the font style, the number of words used for different age groupshow to produce the artefact so it matches its purposethe different exciting career options in the world of Computing/ IT	Unit 11recap the fact that correct sequence of instructions are needed for a program to work as expectedlearn a different set of 'grammar'

	Identify different styles of programmingwhat variables are and how they are used in expressions		the concept of encoding of characters using ASCIIdifferent types of data are stored in differently in a computer	to use pattern matching to identify common rules / patterns to solve similar problems more efficiently Unit 8about the different parts that make up a PC and other electronic devicescompare differences between wired, wireless and Bluetooth, and how they are used by devices to connect to each other.	Unit 10:that there several threats to the security of the data on my PCunderstand the difference between different malware like virus, trojan, etcprotect my PC by using protection measures like antivirus, firewallaware of different types of cybercrimes like phishing, ransomware, DDOsunderstand that encryption is essential to protect against cybercrimes	(syntax) to produce codethe importance of testing and debugging my code in short iterations
Strategies Conditional Knowledge 'I know when to'	when not to respond to spam emails when to adapt my knowledge of file organisation to suit emerging situations	when to use my knowledge of If/Elif/Else statements and adapt it based on the problem I have to solve, e.g., one that has more than 2 condition.	when to ask for help from peers or my teacher when to use different datatypes (which one) based on the nature of data that is being processed	whether and when to choose Binary Search over Linear Search in a problem that requires searchingthat there can be several different algorithms for solving the same problem, but that each algorithm will have different levels of efficiency, so I need to choose algorithms that suit different situations carefully.	that a lot of cybercrimes like ransomware, DDOS are targeted towards big organisations. But individuals are also easy victims to cyber crimes like phishing. So, I need to protect myself from these.	when it is important to test my codewhen to use the appropriate parameters for respective functions
Key Questions	How can I be safe on the internet? What are some of the basic elements that used to build a program? Do we use sequencing in our everyday lives?	Why do we need to design an algorithm before we produce code? How to use sequencing in a program? When to use selection in a program?	How is binary used to store various data types? Why do we need encoding schemes? Why are different datatypes needed?	How do algorithms find a use in our daily lives? How do all the parts of a PC work together? Is it safe to use WiFi? Is it safe to use public hotspots?	Why is it important to protect our computers? Why is cybersecurity so important in society today? How can I protect myself and my family from common cybercrimes?	Why is important to give precise instructions to a computer? Why is the order of

						instructions so important?
topics	Digital literacy assessment Assessment on basic programming concepts	Flowchart assessment Python assessment	Data Representation assessment	Hardware and Communications assessment	Cybersecurity unit assessment	
curricular links/Character Education	Character / Confidence building. Reference to Mathematical concepts of expressions, variables.	Problem solving, Algorithmic Thinking. Resilience.	Learn to 'learn on the job' - a key skill required in all careers. Graphics editing. Problem solving, Logical Thinking. Independent learning. Peer support. Resilience.	Pattern matching. Maths like sequences. Problem solving. Building Excel skills. Budgeting / Price comparison. Hyperlinks.	Catering to demographics. Accessibility. PowerPoint skills. Peer-assessment. Trends or careers in Computing/IT. Experience real-life problems. Safety/protecting personal information.	Problem solving, Algorithmic Art. Resilience.